
Ferris Documentation

Release 0.1.0

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Building tool for Rust

This is an alpha stage refactor of Rust's `x.py`, the tool used to build Rust [1]. I was curious about the build process for Rust, so I thought that refactoring the build tool would help me get familiar with it!

- Free software: BSD license
- Documentation: <https://ferris.readthedocs.io>.

1.1 Credits

At the start of this refactor, there were 70 contributors to Rust's `bootstrap.py`. While there may be some small changes that I make to the source code here, I want to make sure to acknowledge their hard work. This little project would not exist without them.

There are many contributors to Rust, and they all deserve a shout out. I am really excited to see where the language goes. And, if this project helps anyone, even if that means just me, I will be stoked.

This package was created with `Cookiecutter` and the `audreyr/cookiecutter-pypackage` project template.

2.1 Stable release

To install Ferris, run this command in your terminal:

```
$ pip install ferris
```

This is the preferred method to install Ferris, as it will always install the most recent stable release.

If you don't have [pip](#) installed, this [Python installation guide](#) can guide you through the process.

2.2 From sources

The sources for Ferris can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/yngtodd/ferris
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/yngtodd/ferris/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```


CHAPTER 3

Usage

To use Ferris in a project:

```
import ferris
```


Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

4.1 Types of Contributions

4.1.1 Report Bugs

Report bugs at <https://github.com/yngtodd/ferris/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

4.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

4.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

4.1.4 Write Documentation

Ferris could always use more documentation, whether as part of the official Ferris docs, in docstrings, or even on the web in blog posts, articles, and such.

4.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/yngtodd/ferris/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

4.2 Get Started!

Ready to contribute? Here's how to set up *ferris* for local development.

1. Fork the *ferris* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/ferris.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv ferris
$ cd ferris/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 ferris tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

4.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.7, 3.4, 3.5 and 3.6, and for PyPy. Check https://travis-ci.org/yngtodd/ferris/pull_requests and make sure that the tests pass for all supported Python versions.

4.4 Tips

To run a subset of tests:

```
$ py.test tests.test_ferris
```

4.5 Deploying

A reminder for the maintainers on how to deploy. Make sure all your changes are committed (including an entry in HISTORY.rst). Then run:

```
$ bumpversion patch # possible: major / minor / patch
$ git push
$ git push --tags
```

Travis will then deploy to PyPI if tests pass.

5.1 Development Lead

- Todd Young <youngmt1@ornl.gov>

5.2 Contributors

None yet. Why not be the first?

6.1 0.1.0 (2019-10-13)

- First release on PyPI.

CHAPTER 7

Indices and tables

- `genindex`
- `modindex`
- `search`